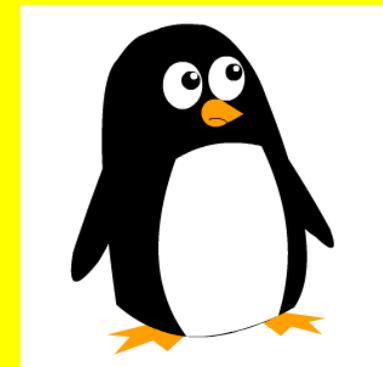
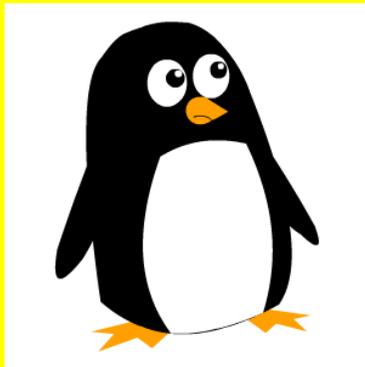




Castlefields Primary School

Lost and Found.





Lost and Found Yr.

By the end of this topic children will have enjoyed,

- * Making cylinder penguins
- * Night time story telling
- * Investigating floating and sinking

Introduction:

A box to arrive in the class, children open it to find penguin with a note inside, saying lost.

Key Questions:

Where is the South Pole?
How do I get there?

Explore:

Role Play– Ice cave and area to retell story with props.

Tuff Spot - Ice, small world toys

Celebrate:

Night time story telling at school with hot chocolate.

Expressive Arts

Painting/chalking/collage penguins

Cylinder penguins

Shiny stars

Collage textured jumper

Design and make boats

Role Play - penguin masks, boats, maps, binoculars

Physical Development

Top play activities – spatial awareness games , balancing on different body parts, travelling in different ways.

Pencil control and letter formation abracadabra and jumper family.

Washing hands and keeping healthy.

Personal Social and Emotional Development

Sharing and co-operating with each other.

Parachute games to encourage team work.

Circle time about friendships and being kind

Taking turns - small groups, games

Confidence to speak clearly in a small group at circle time games and whole class during “show and tell”.

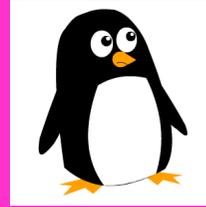
Thank you letter for visit to Discovery centre

Good manners

Reception Class

Autumn 2

Lost and Found



Literacy

Phase 3 phonic groups - oral blending cvc words, blending to read cvc words

Book - Lost and Found

Alliteration with names and sounds

Pictures lists and using initial sounds

Segmenting to spell cvc words to write lists

Label pictures of penguins

Post cards from the South Pole

Non fiction books about penguins

Counting rhymes

Learning penguin action song.

Communication and Language

Using interesting and imaginative vocabulary linked to story language

Investigating rhyme and alliteration

Speaking clearly and listening attentively at class discussions and circle time

Knowledge of the World

ICT Digital Photograph Purple Mash 2Count and 2Piant. Programming Beebots

Woodland School - activities based around sticks.

RE Using Talking Pictures look at Bible stories and other Sacred Texts. Celebrating festivals. What is Christmas all about?

People and Community.

Making healthy snack bars. Investigating materials and textures ,floating and sinking and reflective materials.

The World.

Numeracy

SSM

Repeating patterns and investigating positional language.

3D shapes - cylinders and cones Money –using everyday language

Comparing weights

Number

Number recognition to 5, 10 ,,20

Ordering numbers to 5,10, 20

Counting and sorting activities

Investigating numbers of personal interest and investigating 100 square.

Finding 1 more and 1 less than a given number

Addition by combing 2 groups to find a total.

Subtraction by taking away –5 little penguins song

Dream, enjoy, discover...



Reading

The children are enjoying their phonics and learning to blend sounds to read. We will be starting guided reading this half term.



Class Rules

We made these up together to help us keep safe and secure in school.

Have kind hands and feet.

Be friendly and polite.

Do our best.

Keep safe and happy.

British Values

Democracy, Rule of Law, Individual liberty, Mutual respect and tolerance.

We will be thinking about Mutual respect and tolerance this half term by celebrating diversity, how are we the same and how we are different..



Important dates.

Visit to library 3rd December

Christmas Play 10th and 11h December

Christmas Jumper day 13th December

Christmas party 18th December

Pantomime at school 19th December



PE/Woodland Fun

PE: Tuesday and Friday. Please keep PE kit in the locker for the half term.

Woodland school: Muddy Monday

Please come in your old clothes with your Woodland School kit in a named bag on Mondays.

ICT Modules.

8. We are healthy. Internet research.

Programmable toys. Beebots

2. We can take turns. Manipulating objects on screen using Purple Mash.

